The Small Society Technical Rider

Staff:

- 1. A competent and professional sound engineer who is familiar with the PA and venues equipment. Also where applicable a competent and professional monitor engineer who is familiar with the monitor system and venues equipment.
- 2. Professional quality stage lighting with preset light shows or a competent lighting engineer who is familiar with the light set up and lighting console.
- 3. Min. 1 stage hand to assist with load in and load out and to assist during the performance if a change of equipment is needed between bands.
- 4. Safe and secure parking for any vehicles used to transport equipment, confirm number with The Small Society before the show. The number of vehicles is dependent on backline requirements of the show.
- 5. The venue rep should be on hand at all times throughout the event to confirm any details regarding the show. If this isn't possible then contact details should be provided.

Channel List:

Channel	Source	Mic	Notes
1	Kick Drum	D112, Beta52 or D6	Outside the kick port
2	Snare 1 top	SM57, Beta 57	
3	Snare 2 top	SM57, Beta 57	
4	Rack Tom	E604 or similar	Aimed at center of bat head
5	Floor Tom top	E604 or similar	Aimed at center of bat head
6	Floor Tom under	D112,Beta52 or D6	Center of res head
7	Hi Hat	Quality Pencil cond	Aimed away from snare
8	OH Left	Quality Pencil cond	XY position where possible
9	OH Right	Quality Pencil cond	XY position where possible
10	Bass DI	DI from amp, no DI box needed.	
11	Bass Mic	D112, D6, RE20	90° 1/3 from edge of cone.
12	Acoustic Guitar	Quality DI Box	
13	Guitar Lead Vox	SM58	Lead Vox always compress
14	Bass BV's	SM58	Vox always compress
15	Drum BV's	SM58	May not be applicable.

Tech Notes:

- Please use mics listed or equivalent, confirm with The Small Society before show. NO beta 58 for vocals. Small venues may not require OH Left, OH Right, Hi Hat, Kick in, Floor Under or Bass Mic but preferred where possible.
- Please provide quality mic stands, where applicable, that are in good condition or clip mounts for toms or Z Bars for amps. All vocals require boom stands.
- We require a minimum of 3 monitor mixes on stage including the drum fill. Good quality wedge monitors should be placed evenly spaced across the front of the stage with the drum fill; either a wedge or a 3 way stack placed stage right of drummer where possible.
- A quality analogue or digital desk with enough channels to accommodate our channel list and monitor outs. Preferably Yamaha, Midas, Soundcraft or Allen and Heath.
- NO BEHRINGER

See below for Stage Plan:

