

P.L.I.N.T - Technical Rider:

Back Line

Drums:

- 1x Kick – AKG D112 or Shure SM91**
- 1x Snare – Shure SM58**
- 1x Rack Tom – AKG C118M**
- 1x Floor Tom – AKG C118M**
- 1x Hi-Hat – AKG 451B (-20db pad)**
- 1x Crash Cymb – AKG C1000**
- 1x Ride Cymb – AKG C1000**

2x Stage Monitors

Bass:

- 1x Ampeg B2RE Head**
- 1x Ampeg or Eden 4x8 / 2x10 speaker cab (small stage)**
- 1x Ampeg or Eden 4x10 / 8x10 speaker cab (large stage)**
- 1x DI**
- 1x Shure SM91**

2x Stage Monitors

Piano:

- 2x Shure KSM137 / KSM141 or Shure SM81**
- 1x SM58**

2x Stage Monitors

Monitors

On-stage sound engineer to be provide by house, if artist cannot provide one.

6 Monitors in 3 independent mixes. A monitor can not be smaller than 1\12Inch+1\1Inch and have to be powered with a minimum of 400W.

Front-of-House

Artist sound engineer shall have full use and control of all house sound equipment.

Console:

Preference: Soundcraft Vi1

Analogue Consoles minimum requirements (16-4-2 / 4 band eq / 8 Aux. sends) - Midas/Sound Craft/Yamaha/Mackie

4x Stereo Compressors 2x Digital Reverbs (Lexicon PCM 90/ SPX 2000/ TC 2000)

1x Stereo 8 octave Graphic Equalizer

PATCH LIST			
Channel	Instrument	Source	Insert
CH 01	Kick	Mic.	Compressor
CH 02	Snare	Mic.	Compressor
CH 03	Rack Tom	Mic.	
CH 04	Floor Tom	Mic.	
CH 05	Hi-Hat	Mic.	
CH 06	Crash Cymbal	Mic.	
CH 07	Ride Cymbal	Mic.	
CH 08	Bass	DI	Compressor
CH 09	Bass	Mic.	Compressor
CH 10	Piano (low)	Mic.	Compressor
CH 11	Piano (high)	Mic.	Compressor
Ch 12	Voice	Mic.	
CH 13	Reverb1 (Left Return)		
CH 14	Reverb1 (Right Return)		
CH 15	Reverb2 (Left Return)		
CH 16	Reverb2 (Right Return)		

STAGE PLOT

