

FIPA

TECH RIDER 2020/2021.

STAGE, LOCAL CREW, ACCESS AND PARKING

- Stage size minimum 6m x 4m, statically stable with load capacity of 500 kg/m³
- If outside, proper roofing is required to provide protection from any weather conditions that could damage equipment on stage.
- On the stage, there must be electricity (230V) according to the Stage plot (page 3 and 4) and enough splitters available for the backline
- Access to loading area must be assured by the organizer as well as a legal parking place for a vehicle (bigger van)

P.A., F.O.H. & MONITORING

- Professional sound system, adequately to the size of the venue (Brand-ware, not Home made!) capable of delivering at least 112 dB (A) at the mix position without any distortion.
- One sound and one light technician for PA-matters must be reachable before, during and after the show.
- Professional mixing console with at least 16 channels and 3 aux sends, preferably analog.
- Appropriate light mixing desk to the light system

SOUND CHECK

Sound check or at least line check and individual level and EQ setting for monitors is required before the show. It usually takes approx. 45 minutes (including our set-up time, if the sound company is ready).

CATERING

Domestic kitchen for the band - warm meals (including meat and vegetables) + warm soup, 4 x 6-pack of cold normal beer, 8 bottles of water, strong alcoholic drink, coffee, coke, orange juice, fresh fruit

Any questions regarding this document are to be addressed to the artist, the artist's manager or the artist's F.O.H. engineer.

FIPA performs in three different setups: Quadraphonic setup is usually preferred on headlining solo or double feature gigs where it is possible for the audience to be all around the stage, while Frontal is a staple for festival appearances and club multiple-bill gigs. Acoustic setup is preferred only at intimate venues, not appropriate for an electric setup. **The setup will be chosen depending on the situation, and in agreement with the organizer.**

ELECTRIC SETUP - INPUT LIST / STAGE PLOT

STANDS, CABLES, DI BOXES, MICROPHONES

5x short boom stand
4x tall boom stand
3x drum tom clip-on mechanisms
14x XLR cables
2x DI BOX
12x Microphones according to the F.O.H. input list

OUTBOARD

1x REVERB UNIT Lexicon / Yamaha / Ensoniq

INPUT LIST

CH.		PREFERRED MICROPHONE	STAND
1	Kick	B52 / RE20 / D112	Short boom
2	Snare	SM57	Short boom
3	HH	C451 / SM81	Short boom
4	Tom 1	SM 57 / E604 / SEN 506 / AUDIX D2	Clip-on
5	Tom 2	SM 57 / E604 / SEN 506 / AUDIX D2	Clip-on
6	Tom Floor	SM 57 / E604 / SEN 506 / AUDIX D2	Clip-on
7	Overhead L	C414 / SM94 / AT4047 / C3000	Boom
8	Overhead R	C414 / SM94 / AT4047 / C3000	Boom
9	Bass	DI to XLR	-
10	Solo guitar	SM 57 / SEN 421	Short Boom
11	Rhythm guitar	SM 57 / SEN 421	Short Boom
12	Acc. guitar	DI to XLR	-
13	Main Voc	SM 58	Boom
14	B. Voc (Solo guit)	SM 58	Boom
15	Reverb return R		-
16	Reverb return R		-

BACKLINE PREFERENCE:

Solo Guitar AMP (twin reverb, fender deluxe, roland jazz chorus, mesa boogie mark 4)

Rhythm guitar AMP (twin reverb, fender deluxe roland jazz chorus, mesa boogie mark 4)

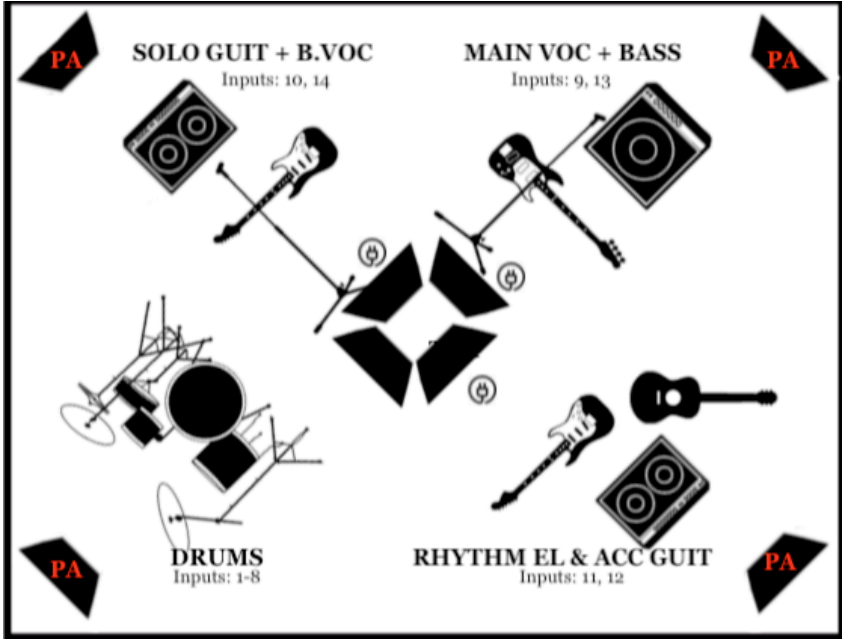
Bass guitar AMP (Ampeg, SWR, Acoustic, EBS, Fender Bassman
box 4 x 10' + 1 x 15' OR 8 x 10' brandware!)

Drums (Ludwig `65.-`85, or middle class drums: Pearl, Yamaha, Sonor, Premier)

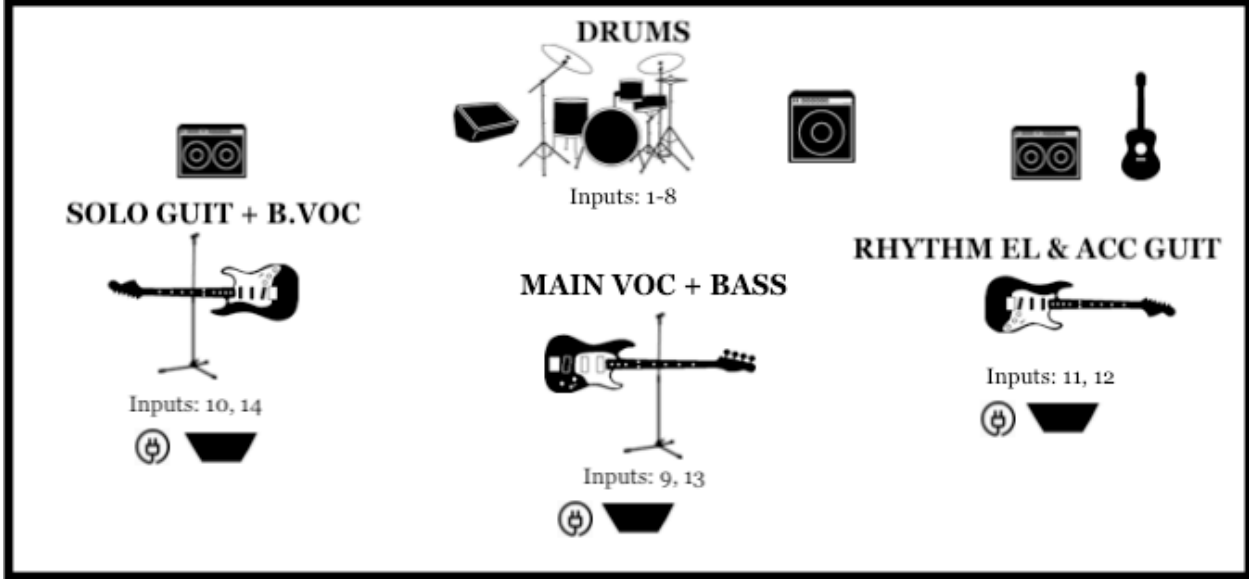
Drum sizes: bass drum 20`22`, Toms 10`12`14` or 16`, Snare 14`

Hardware for drums: drum seat, hi-hat stand, 3x cymbal stand, 1x snare stand, single bass drum pedal

STAGE PLOT (QUADRAPHONIC 360 STAGE)



STAGE PLOT (FRONTAL STAGE)



ACOUSTIC SETUP - INPUT LIST / STAGE PLOT

STANDS, CABLES, DI BOXES, MICROPHONES

1x short boom stand
 2x tall boom stand
 6x XLR cables
 3x DI BOX
 3x Microphones according to the F.O.H. input list

OUTBOARD

1x REVERB UNIT Lexicon / Yamaha / Ensoniq

INPUT LIST

CH.		PREFERRED MICROPHONE	STAND
1	Cajon	B52 / RE20 / D112	Short boom
2	Bass	DI to XLR	-
3	Solo Acc guitar	DI to XLR	-
4	Rhythm Acc guitar	DI to XLR	-
5	Main Voc	SM 58	Boom
6	B. Voc (Solo guit)	SM 58	Boom
7	Reverb return R		-
7	Reverb return R		-

STAGE PLOT (ACOUSTIC SETUP)

