THE FICTIONPLAY

Technical Rider

FOH/Mixer
min. 18 channels, min. 5 Aux-sends,

FX
reverb and delay for vocals

Monitoring
min. 5 Wedges

Stage
should be big enough for:
1 Drumset, 1 Percussion section, 1 Keys/Synth section (2 boards), 1 Bass
Amp Stack, 1 Guitar Amp

We need a sound and light engineer!

Contact Band
Markus Lechner +43 676 737 02 13
lechner.max@gmx.at

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Input List

channel	input	setup
1	Bass Drum	microphone
2	Snare Drum	microphone
3	Tom 1	microphone
4	Floor Tom	microphone
5	Hi-Hat	microphone
6	Overhead L	microphone
7	Overhead R	microphone
8	Floor Tom @ Percussion Section	microphone
9	Overhead Percussion @ Percussion Seciton	microphone
10	Bass Amp (balanced output)	direct
11	Guitar Amp	microphone
12 + 13	Nord Stage Piano L-R	D.I. Box / Stereo
14 + 15	Synth L-R	D.I. Box / Stereo
16	Main Vocals @ Front	microphone
17	Back Vocals @ Percussion Section	microphone
18	Back Vocals @ Drums	microphone

THE FICTIONPLAY

Stage Rider

VOCAL

MONITOR

DRUMS

MONITOR

FLOOR TOM

PERCUS.

VOCAL

220V

GUITAR 220V

BASS CABINET 220V

KEYS

SYNTH

VOCAL

220V

220V

220V

MONITOR

MONITOR

MONITOR

MONITOR