

LUCKY PUNKS

TECHNICAL RIDER AND STAGE PLAN

First of all, thank you for your interest in booking a show for LUCKY PUNKS. Below is a list of our technical requirements. This is by no means intended to be a list of demands, but instead to avoid confusion/inconvenience for you on the day. If there are any questions or if you have trouble providing any of the below mentioned please get in touch and we will work out a solution.

Our stage setup is:

- 1 Drum kit
- 1 Bass Guitar
- 2 Electric Guitars
- 1 Keyboard/Synth
- 3 Vocals (Drummer and 2 Guitarists)

TECHNICAL RIDER (ITEMS IN BOLD TO BE PROVIDED BY VENUE)

EQUIPMENT (notes in brackets)
<p>DRUMS:</p> <p>KICK DRUM D112 (or similar) RACK TOM MD421 (or similar) FLOOR TOM MD421 (or similar) SNARE STAND SM57 (or similar) HIHAT STAND (NO CLUTCH) Small-Diaphragm-Condensor for Hi-Hat CYMBAL STAND (x3) OH MICS (If using, preferably LDCs but SDCs are fine) THRONE SNARE DRUM HIHATS (INCLUDING CLUTCH) CRASH CYMBAL (x2) RIDE CYMBAL</p> <p><u>PLEASE NOTE:</u> Adam is left-handed, so hihat, snare, floor tom and cymbals will be the wrong way round.</p>
<p>BASS: BASS AMP (head/cab or combo is fine) BASS DI (NB: XLR lineout from Amp is fine) 230V POWER (Down Stage Right, for pedalboard)</p>
<p>GUITAR 1: GUITAR AMP SM57 (or similar) LOW BOOM STAND 230V POWER (Down Stage Right, for pedalboard)</p>
<p>GUITAR 2: GUITAR AMP SM57 (or similar) LOW BOOM STAND 230V POWER (centre stage, for pedalboard)</p>

<p>SYNTH/KEYS: LAPTOP & CONTROLLERS FOCUSRITE SOUNDCARD STEREO DI 230V POWER (Down Stage Right, for Laptop)</p>
<p>VOCALS: SM58 (or similar) x3 (one for drummer and for each guitarist) BOOM STANDS (x3)</p>
<p>MONITORING: WEDGE MONITOR (x4)</p>

FOH SOUND PREFERENCES

Vox need to cut through quite a bit, so plenty of highs and a bass roll off would be appreciated. If you add slapback and a fairly wet reverb, Ross will buy you a drink.

The guitar tone is quite spanky, so you might need to roll off of the top end.

Synth should (hopefully!) sound beaut without processing, but do what you feel.

Bass guitar needs to have bite and be punchy, with a lot of upper mids, and less bottom end (especially for on-stage) so it cuts through.

Feel free to process the drums ad nauseum – the sound is generally quite New Wave. so there'll be a lot of Hi-Hat 16ths.

MONITOR PREFERENCES

MONITOR 1 (Ross – LD Vox/Guitar)

Predominantly lead vocal and second guitar (narcissist) and some of guitar 1 and synth. A small amount of bass guitar (preferably with the mids accentuated) and backing vocals would be the icing on the cake.

MONITOR 2 (Cameron – Guitar/Keys/Vox)

All 3 vocals, with more on his own mic, and a lot of guitars (especially his) and synth.

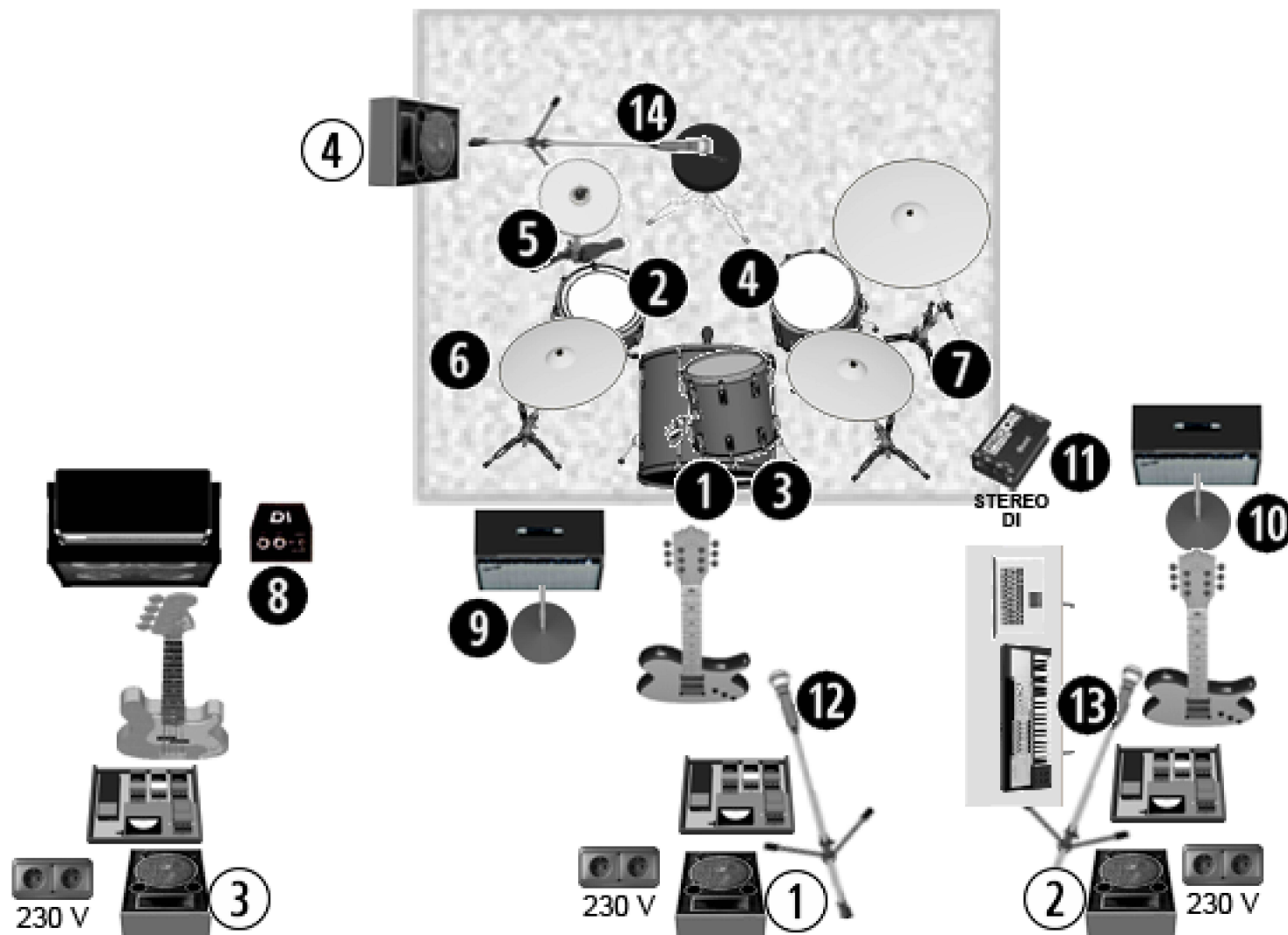
MONITOR 3 (Tom – Bass)

Fairly even mix of bass, lead vocal, guitars and synth.

[FOR SMALLER VENUES: Tom and Ross can share monitors if necessary, in which case revert to Monitor 1 preferences.]

MONITOR 3 (Adam – Drums/Vox)

Plenty of all vocal lines, with a bump on his own mic. Fairly even mix of bass, guitars and synth.



Input List:

Drums

1. Kick - D112 or similar
 2. Snare - SM57 or similar
 3. Rack - MD421 or similar
 4. Floor - MD421 or similar
 5. HiHat - SDC (NT5 is fine)
 - 6/7. OH - C414 pair or similar
- NB: DRUMMER IS LEFT HANDED

Others

8. Bass DI
9. Gtr 2 - SM57 or similar
10. Gtr 1 - SM57 or similar
11. Stereo DI
12. LD Vox - SM58 or similar
13. BV 1 - SM58 or similar
14. BV 2 - SM58 or similar

Monitor mixes:

1. Ross: majority inputs 9 & 12, even mix of 8, 10, 11, 13 & 14.
2. Cameron: majority inputs 10, 11 & 13, even mix of 8, 9, 12, 14.
3. Tom: even mix of 8-14, slight bump on 8.
4. Pizey: majority input 14, even mix of 8-13.