

# MOATS

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## TECHNICAL RIDER 2015

**Primary Contact -- James Pyrah -- +44-7446-957673**

*Please note:* Items, requirements and requests contained in this document are negotiable, but kindly advise in advance if you do have conflicting arrangements.

### **General Information**

Tour party: Matt Duncan ·

- Vocals, Rhythm Guitar Will Elliott ·

- Bass

Nathan Price ·

- Drums James Pyrah ·

- Lead Guitar

Rebecca Dixon - Manager

N/A - NA FOH Engineer

### **Sound Check**

MOATS require a *minimum* sound check time of thirty (30) minutes and a *minimum* pre-set change over time of fifteen (15) minutes.

### **Parking**

We ask that dedicated parking for one (1) splitter is suggested or supplied as close to the venue as possible and that where applicable, this is paid for by the promoter.

### **Merchandise**

MOATS require allocated space to sell merchandise unless otherwise stated. We ask this area be well lit and have at least two (2) 13a power outlets.

*Please note:* MOATS may travel as band-

only during certain dates. For this reason, we ask that this information is distributed between all relevant production staff, particularly the Stage Manager(s), FOH Engineer(s) and

Monitor Engineer(s). On these occasions, items such as microphone selection are left at the allocated engineers discretion. Advice for FOH and Monitor mixes is supplied in the relevant section of this document.

## Hospitality

MOATS kindly request that where possible, twelve (12) screw top bottles of water are supplied either in a dressing room or on-stage. Any other rider supplied is at the discretion and courtesy of the promoter.

## Backline

MOATS typically carry a full compliment of backline. However, where applicable, backline should be hired as specified below, at the sole expense of the promoter unless agreed otherwise. Where possible, this should be for the sole use of the artist. Substitutions will be accepted if agreed in advance.

	Quantity	Item
<b>Guitar Amplifiers</b>	1	Vox AC30
	1	Fender Bassman LTD
<b>Bass Amplifier</b>	1	Gallien-Krueger MB800
	1	Gallien-Krueger 412 NEO
<b>Drum Shells</b>	1	Pearl Vision Birch 20" kick
	1	Pearl Vision Birch 12" rack tom
	1	Pearl Vision Birch 14" floor tom
<b>Drum Hardware</b>	2	Matching boom Stands
	1	Hi Hat stand
	2	Snare stand
	1	Swivel base drum stool
	1	Mapex Falcon single kick pedal
	1	Appropriate floor tom mounts
<b>Breakables</b>	1	Paiste 2002 14" Heavy Hi-Hats
	1	Paiste 2002 19" Power Crash
	1	Paiste 2002 20" Power Ride
	1	Pearl Maple Free Floating 14 x 6.5 snare
	1	HiHat clutch

*Please note:* If the venue is non-UK, it is **ESSENTIAL** the promoter provides suitable and safe (fully certified and grounded) means of power transformation from local current to UK 220-240v, 13a, 3-pin sockets for all points in the stage at which artist equipment is being used.

## Front of House System

The FOH speaker system should be a good quality 3 or 4-way Active system, capable of an undistorted 110dB at the FOH mix position,

with even distribution throughout the entire audience area, and be suitably and reliably amplified

The FOH Console should have a minimum of 16 Channels and 4 aux sends. Digital Consoles are preferred. We are happy to have monitors operated from FOH position, in this case, please provide an adequate talk back system.

Both the FOH and Monitor system should be free of hums or buzzes and be setup in a fault-free running condition by the scheduled sound check time

### Input list

Line	Channel	MIC/DI
1	Kick	
2	Snare	
3	HH	
4	Rack Tom	
5	Floor Tom	
6	OH L	
7	OH R	
8	Bass DI	DI (Radial etc. – NO Behringer)
9	Bass Cab	
10	Lead Guitar Amp	
11	Rhythm Guitar Amp	
12	SR Vox	
13	Lead Vox	
14	Spare Vox	

*Please note:* James (SR Guitar) has a very large pedal board footprint; please make every effort to keep the stage as clear from excess cabling possible.

### Monitoring

MOATS require three (3) ways of bi-amped monitors and one (1) drum fill. Mix guidelines are suggested below:

Mix 1 – DSR – Lead Guitar, Vocal, Bass, Rhythm Guitar

Mix 2 – DSC – Vocal, Bass, Lead Guitar, Rhythm Guitar

Mix 3 – DSL – Vocal Lead Guitar, Rhythm Guitar, Bass

Mix 4 – USC – Vocal, Bass, Rhythm Guitar, Lead Guitar,

## **FOH Mixing**

This guide is to be used when MOATS are traveling without a mixing engineer; where possible, we ask that the allocated engineer listen to our online material.

Our sound is simple but distinctive. Below is a rough guide to mixing MOATS live:

- Moats are a reverb-guitar orientated indie band
- Liberal use of hall reverb across all vocals and drums is essential
- Snare and floor tom should be prominent
- - James (SR Guitar) only plays single notes and lead so should be much higher in the mix, this does tend to be a little shrill – high roll off will probably be necessary
- Vocals sometimes struggle to be heard over the band, try to keep them on top of the mix

## **Risers**

Where possible, MOATS require one (1) minimum 2 x 2 meter drum riser and two (2) 1 x 1 meter risers for guitar amplifiers. Guitar amplifier risers may be replaced by suitably sized, *tipped* flight cases. These risers should be approximately 600-800mm high.

## **Stage Plot**

Please find overleaf.

Thank You.

MOATS appreciate your contribution to the show.

