

# OLIGARKH

## TECHNICAL RIDER

In all venues, **ARTIST** will require the services of a **FIRST CLASS** sound system to meet or exceed the following requirements:

### **SOUND SYSTEM:**

The size, wattage, and dispersion of the sound system must be able to cover all seats/spaces with approx.120 dbA of full-range sound. **PA should be flown when possible.** 1/3 octave graphic EQ's shall be inserted on the main out of the console and additional 1/3 octave EQ's on any additional zones such as infills or delays.

Any engineers on hand from PURCHASER will completely follow the direction of the ARTISTS engineer. Artists engineer shall full unrestricted access to all components of the sound system including crossovers, limiters and amplifiers.

Preferred PA brands: **D&B, L'Acoustics, Meyer Sound, EV.**

### **FRONT-OF-HOUSE:**

A 24 mono-input, 4 stereo input console. Console channels shall have 4 band parametric EQ, sweepable Hi-pass filters, VCA's and Subgroups. We don't need a Monitor Console, all monitor mixes comes from FOH.

### **ACCEPTABLE CONSOLES (Digital Please):**

**Digital:** Digidesign Profile or SC48, Yamaha M7CL or CL5, Allen&Heath GLD or QU24.

**Analog:** MidasXL4, Yamaha 5K or 4K (NO 3K or 3500), Soundcraft Series 4 or 5.

**NO MACKIE, SPIRIT, AMEK OR TAC'S! NO EXCEPTION !!!!**

This console will be used Primary by OLIGARKH. Support acts will share remaining available channels or use Separate console.

OLIGARKH will not share any channels, Comps or Gates. Additional Comps and Gates will be needed for support acts.

### **OUTBOARD UNITS:**

- 1 Reverb - Yamaha SPX990
- 1 Digital Delay – TC Electronics D2 or 2290
- 7 Gates – Drawmer, BSS, Klark Teknik
- 6 Compressors – DBX 160A, BSS
- 1 Dual/Stereo Compressor – DBX, BSS

**ALL CONSOLE AND MULTICORE CHANNELS MUST BE IN PROPPER WORKING**

### **STAGE:**

Minimal stage size is 8m\*6m.

### **RISERS:**

- 1 Carpeted Drum Riser – 3m\*3m\*0,3m.

## **SCREEN:**

We require good quality projection screen and good resolution projector. Signal cable to projector comes from stage (THUNDERBOLT or VGA).

## **BACKLINE REQUIREMENTS:**

### **DRUMS**

Kick Drum 22", Kick Pedal, Floor Tom 16", no rack toms, Snare Drum 14"\*5,5", Snare Stand, 6(six) Boom Cymbal Stands, Hi-Hat Stand with Clamp, Drummer's Chair, Large Fan or Ventilator for drummer, Electric Drop. Please provide new drumheads.

### **DJ**

Table 1,6m\*0,7m\*1m is required. **No flight cases for DJ's equipment please!** Table must be covered by a black material from top to floor. 2 Single Stand for Keyboards, Active DiBox, 2\*Stereo DiBox, Electric Drop, 16" Floor Tom on stand and 17"-18" Floor Tom with legs.

### **MONITORS**

OLIGARKH needs 3(three) stage monitors on two separate mixes. 2 mixes Sub+Top and 1 floor wedge. Graphic EQ's must be inserted in all monitor lines.

**Mix1** – Drummer, Sub+Top, behind the drummer.

**Mix2** – DJ, Sub+Top behind DJ and floor wedge in front of table. **This is Mono-mix!**

Preferred monitor brands: D&B, L'Acoustics, Meyer Sound. **No JBL please!!!**

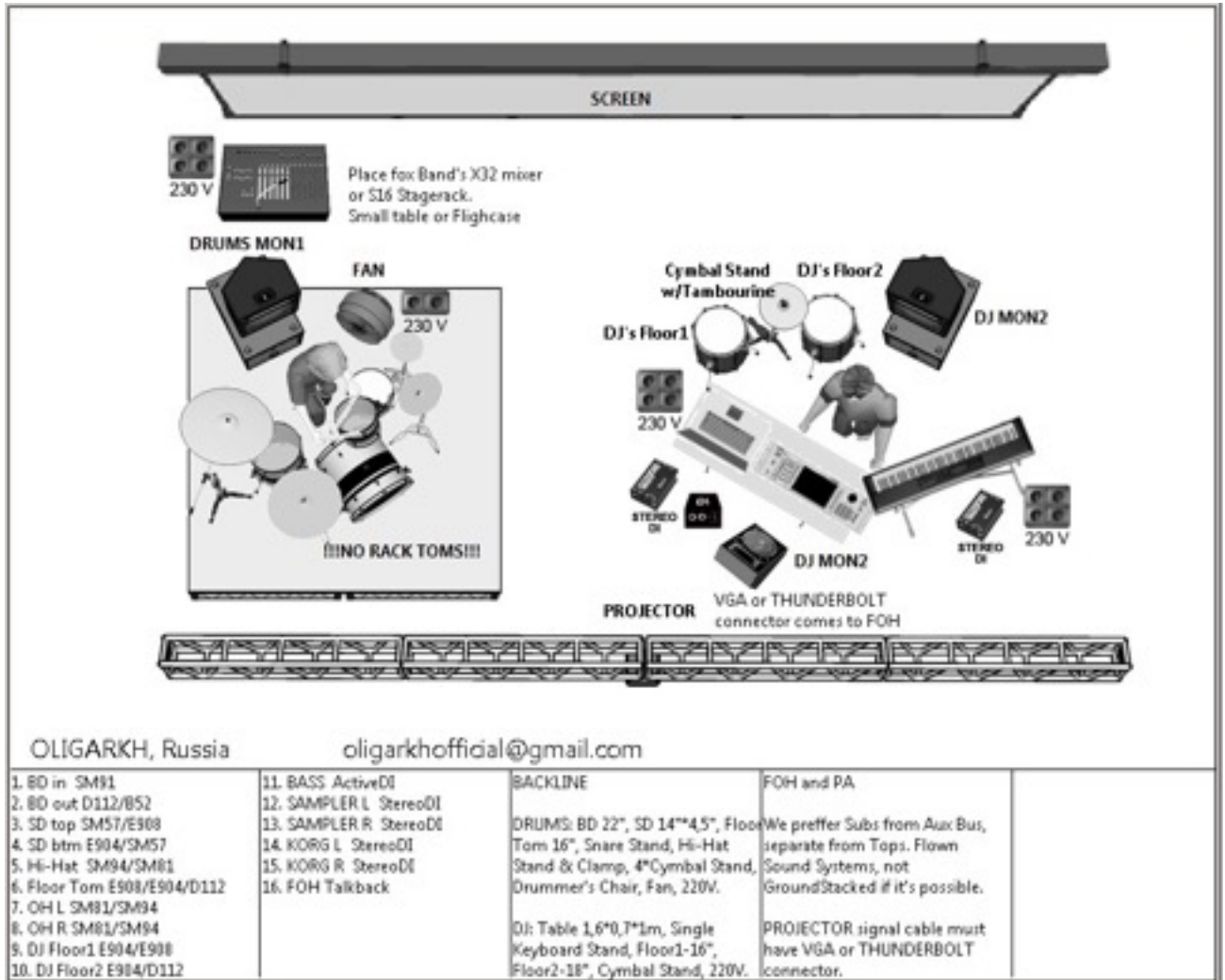
## **LIGHTING REQUIREMENTS:**

We don't need active moving lights during the show. Main visual content will be on a Screen. Floor-based lights are better for us. We need fueled smoke-machine or hazer & fan controlled from FOH. Strobes are good too.

Please contact us at [zvukoworks@gmail.com](mailto:zvukoworks@gmail.com) Prokhor, FOH engineer  
and [oligarkhofficial@gmail.com](mailto:oligarkhofficial@gmail.com) Anton, VIDEO and other

# O L I G A R K H

## STAGEPLAN



CH	SOURCE	MIC/DI
1	BD IN	SM91/BETA91
2	BD OUT	B52/AKG112
3	SD TOP	SM57
4	SD BTM	SM57
5	SD 2	SM57
6	HI-HAT	ANY CONDENSER
7	FLOOR TOOM	E604
8	OH L	SM81
9	OH R	SM81

10	FLOOR TOM 16'	E604
11	FLOOR TOM 17'-18'	E604
12	PERC OH	ANY CONDENSER
13	BASS	ACTIVE DI
14	SAMPLER L	STEREO DI
15	SAMPLER R	STEREO DI
16	KORG L	STEREO DI
17	KORG R	STEREO DI
18	FOH Talkback	SWITCH MIC