

TECHNICAL RIDER

For “Sturle Dagsland”

Last updated: 21.04.2022

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Sturle Dagsland requires a first-class “state of the art” full-range sound system with powerful subwoofers. The PA must be able to provide high fidelity and even SPL throughout the whole listening area, and be chosen to provide good system alignment, timing, polarity and phase. The artist will not be traveling with a FOH engineer or light tech for this event, unless otherwise informed from the artist’s person of contact. However, a FOH engineer, a LIGHT TECH and a state of the art light system w/ FOG should be provided for the show at the venue.

VENUE

The performance of Sturle Dagsland requires a large stage with good space for all the equipment and heavy instruments the artist may bring. Theatre-style venues, large clubs and open-air arena stages are all good choices and adequately fitted for Sturle Dagsland. In coherence with a confirmation by email the Sturle Dagsland concert will take place in the venue agreed by email between the artist’s management and the festival’s person of contact.

LIGHTS

The performance requires a dynamic light show actively controlled to fit the music by an experienced LIGHT TECH in order to create a lively and intense experience for the audience. It is expected that there will be different types of equipment at the venue/event including fog/smoke/haze machines, different coloured LEDs, blinder lights, strobes, moving head LEDs etc.

FRONT OF HOUSE SYSTEM

Sturle Dagsland requires a high-quality FOH system, provided with a competent and sober English/Scandinavian-speaking team of technicians and a FOH engineer who has full knowledge of the venue’s system. A fully functional, professional quality 16-channel console is required, free of buzzes, hum, excessive noise, crackles, clicks and pops. The console must feature 4-band fully parametric EQ and continually variable HPF on every input channel. Every channel should have individual aux send & return for monitoring and outboard effects. If the console is analogue, please supply with essential processors and effects such as delays, compressors, gates and several separate reverb channels.

MONITOR SYSTEM

Sturle Dagsland requires a high quality monitor system provided with a competent and sober English/Scandinavian-speaking technician/monitor engineer who has full knowledge of the system. A separate monitor channel for each musician on stage is required. (At this event 2 musicians will be on stage.) Additionally each independent monitor channel should have a dedicated graphic EQ and preferably a DSP feedback destroyer system to optimise the monitor clarity and stage environment.

MONITOR MIX PREFERENCES

Monitor Channel 1-2	Monitor Channel 3
Sturle (2x wedge monitors: Stage Right)	Sjur (1x wedge monitor: Stage left)
Loudness: Very high monitor sound. Mix Preferences: A LOT of lead vocals (ch 1-2) + el-guitar amp (ch 6) + Laptop (ch7-8) + Autoharp (ch 10)	Loudness: Moderate loudness. Mix Preferences: Lead vocals (ch 1-2) + Sturle instrument mic/drum (ch 3) Backing vocals (ch 5) + el-guitar amp (ch 6) + Laptop (ch7-8) + Autoharp (ch 10)

BACKLINE REQUIREMENTS (all other stage-equipment is provided by the artist):

- 1x Guitar amp
(Preferably a tube amp like Fender Twin, Vox AC30 or similar)
- 2x Adjustable Cymbal stands
- 1x Stand for Autoharp (Normal adjustable X frame keyboard stand will work)
- 1x Standard universal stage table (X-frame) with at least 80cm x 40cm table surface and adjustable height to as low as 72cm.

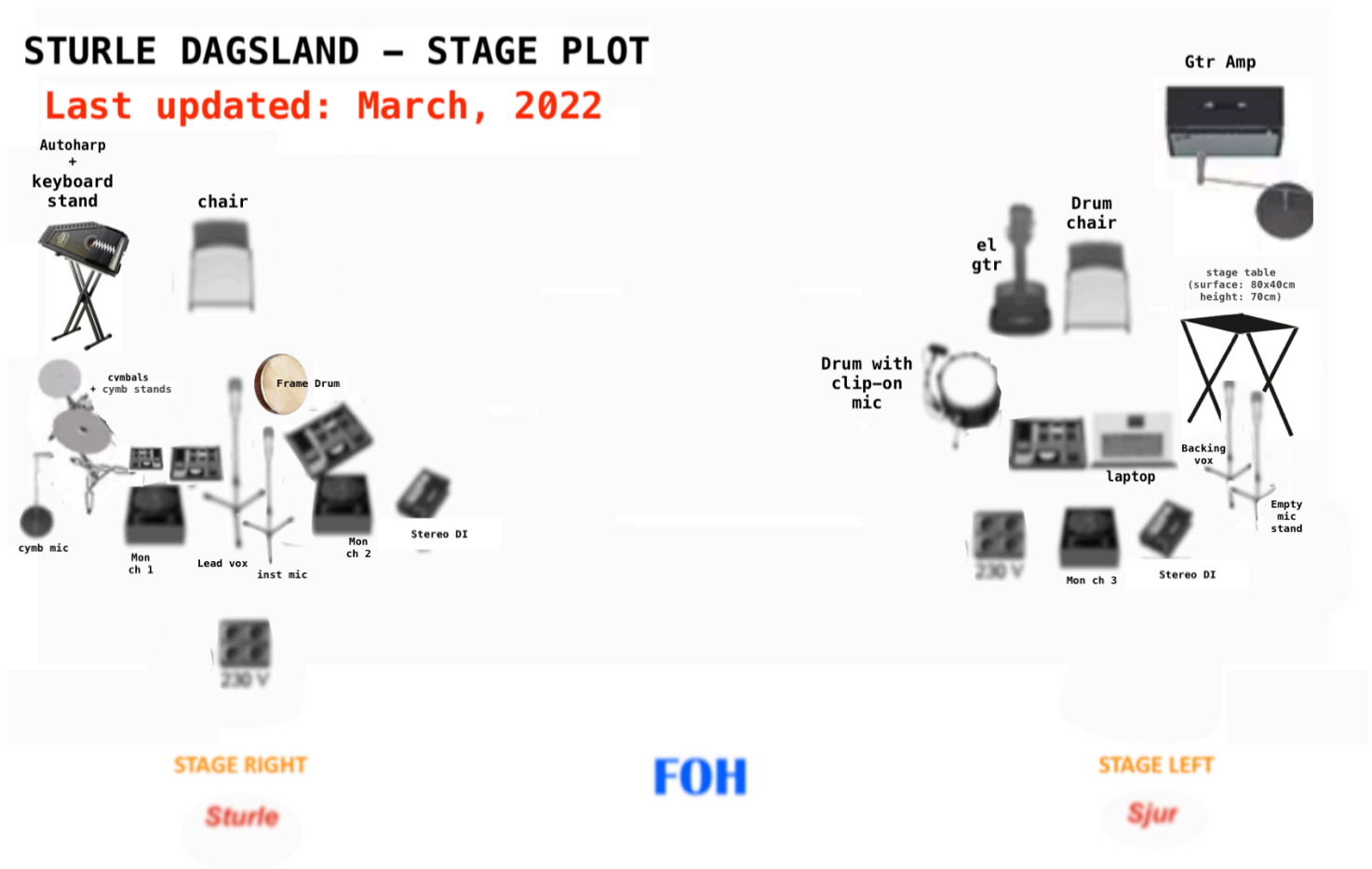
OTHER STAGE REQUIREMENTS (all other stage-equipment is provided by the artist):

- 3x Wedge Monitors
- 4x Adjustable Mic stands
- 2x SMALL adjustable Mic stands
- 4x Dynamic Microphones
- Xx Plenty of balanced XLR mic cables.
- Xx Plenty of power outlets located near each musicians position.
- 1x Small chair (without armrests)
- 1x Drum chair (Or small chair without armrests)

Minor changes may occur in backline list as the event is approaching.

STURLE DAGSLAND – STAGE PLOT

Last updated: March, 2022



INPUT LIST:

Channel#	Instrument	Mic/DI	Channel-setting preferences and other comments
1/2	Sturle Lead Vocals and loops etc Placement: STAGE RIGHT	Balanced stereo signal Panned L/R (The artist will bring his own mic)	Mic Stand Requires a totally flat EQ setting. <u>!!!! Volume is dynamically adjusted from stage before and during each song so please adjust back to default (from soundcheck) if riding the volume fader on certain songs during the set. Please respect these artistic wishes. Thank you!</u> <u>!!!! This channel should be in the front of the soundscape at all times.</u>
3	Sturle Instrument mic <i>(Drum, Kalimba, Space drum, Sheng, Waterphone etc.)</i> Placement: STAGE RIGHT	Dynamic mic, preferably with on/off switch.	Gate, Comp, low-shelf boost EQ, gated reverb. (Adjust to sound more like a big and unnaturally dark bass-heavy drum.) <u>~ NO LOW CUT FILTER PLEASE !!</u>
4	Sturle Cymbal mic Placement: STAGE RIGHT	Dynamic mic (Closely positioned underneath the cymbal pointing upwards)	Small Mic stand. Dark hall reverb.

5	Sjur backing Vocals Placement: STAGE LEFT	Dynamic mic, preferably with on/off switch.	2x Mic Stands (The artist will bring his own effectprocessor controlled from the stage).
6	Sjur Guitar amp Placement: STAGE LEFT	Dynamic mic	1x Small Mic stand
7 / 8	Sjur , Laptop Placement: STAGE LEFT	Balanced stereo signal Panned L/R	Requires a totally flat EQ setting – except for a small subtle boost in the lower sub-frequency area. <u>~ NO LOW CUT FILTER !!</u> <u>!!! Volume is dynamically adjusted from stage before and during each song so please adjust back to default (from soundcheck) if riding the volume fader on certain songs during the set. Please respect these artistic wishes. Thank you!</u>
9	Sjur , Handheld dark-tuned drum Placement: STAGE LEFT	Dynamic Clip- on mic (The artist will bring his own mic)	Gate, Comp, low-shelf boost EQ, gated reverb. (Adjust to sound more like a big and unnaturally dark bass- heavy drum.) <u>~ NO LOW CUT FILTER PLEASE !!</u>
10 Only for 1 song	Sturle Autoharp Autoharp Placement: STAGE RIGHT	The artist will be bringing his own 48v mic.	(Plate Reverb and maybe a subtle chorus-delay)
FXs	Reverbs		
Monitor1-2	Sturle	Placement: STAGE RIGHT	
Monitor 3	Sjur	Placement: STAGE LEFT	

STURLE DAGSLAND - BACKSTAGE HOSPITALITY RIDER



Catering:

2x Warm healthy meals: vegetarian, chicken or fish (not tuna)

To be placed in dressing room upon arrival:

Drinks:

2x Smoothies

5x 1.5 liter bottles of water (without gas).

Coffee and Tea facilities + with honey and lemon juice.

A couple of IPA or amber ale

Snacks:

2x spicy hummus

2x orbit eucalyptus chewing gum (or similar)

2x Baguette or focaccia or ciabatta.

Assortment of nuts (not peanuts)

Fruit and vegetables:

Kiwis, apples, bananas and baby carrots/carrot sticks

Other:

2 Large Towels